

EARLYPOLY OBS_201_EN

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Formal and/or non-formal educational setting: **2-4 player game**

Most relevant age group: **4-7 years old**

Description of the idea / problem / exercise: **Memory game 1**

A wooden-based memory game in which the positions of the elements remain fixed. I designed the wooden base myself (its construction was done by an acquaintance), and I also created the interchangeable cards. I made 4 interchangeable base cards – three with the basic shapes and one mixed. Removing the wooden covers reveals the images. The rules of the game are the same as the classic memory game: you have to find the matching pair.

By pulling out a card, they can arrange the elements from the set next to the card in the correct order. They should pay attention to colors and orientations.





- *Why this exercise is good:* Children generally enjoy the memory game. Here, they can see the elements of the set in a smaller form. During play, their observational skills, vision, and memory develop. The game requires an understanding of color and shape constancy. Their sense of rules and ability to cope with failure improve. Their patience and attention develop. Their mathematical skills also grow, including knowledge of cardinal and ordinal numbers, the concept of rows and columns, and spatial orientation.
- *Has anyone tried this? If yes, when and where?:* During free playtime
- *Notes:* It can be made in several versions.